

26 March 2025

Prelim 2 Topics

Plan

- * High-level Overview
- * Announcements
- * Topics Review

4820 So Far

Prelim 1

- * Graph Algorithms
- * Greedy Algorithms
- * Dynamic Programming

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Prelim 1

- * Graph Algorithms
- * Greedy Algorithms
- * Dynamic Programming

Prelim 2

- * Stable Matching
- * Network Flow
- * FFT & Mathematical Algs
- * P vs. NP

Exam Expectations

* Practice Exam Questions are representative!

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* Lots of topics \Rightarrow Lots of questions

↳ Plan your time accordingly!

↳ Look at how many points questions are worth!

Announcements

* HW 6 due

↳ Solutions Released this afternoon.

* Prelim 2

↳ Tomorrow 7:30 - 9 p.

↳ See Ed for Room Assignments
(Same as last time)

* Ed Shutdown ~24 hrs before exam

↳ Reopens after Break

* Lecture on Friday!

(And Enjoy Spring Break!)

Topics

- * Stable Matching
- * Network Flow
- * FFT & Mathematical Algs
- * P vs. NP

Stable Matching (2 Lectures)

Given n Residencies R

n Doctors D

↳ Each Residency has preferences over D
Each Doctor has preferences over R

Stable Matching (2 Lectures)

Given n Residencies R
 n Doctors D

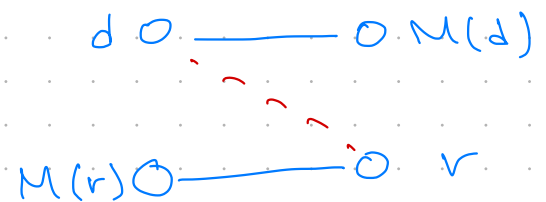
↳ Each Residency has preferences over D
Each Doctor has preferences over R

Goal Find stable perfect matching M
between R & D

Stable $\forall d \in D \quad \forall r \in R$

- d prefers $M(d)$ to r OR

- r prefers $M(r)$ to d



Stable Matching

(2 Lectures)

Theorem (Gale & Shapley)

For every instance, there exists a
stable perfect matching between R & D .

Stable Matching

(2 Lectures)

Theorem (Gale & Shapley)

For every instance, there exists a
stable perfect matching between R & D.

Pf. Constructive via Gale-Shapley Algo.

- Residencies make offers to Doctors
- Doctors accept if offer is better than current match.

iterative

Network Flow (6 Lectures)

Given. Flow Network $G = (V, E)$

- source $s \in V$

- sink $t \in V$

- capacities $c: E \rightarrow \mathbb{N}$.

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- capacities $c: E \rightarrow \mathbb{N}$.

Goal.

* Find Maximum Flow $f: E \rightarrow \mathbb{N}$.

s.t. CAPACITY

& CONSERVATION constraints.

* Find Minimum st. Cut $S \subseteq V$.

Network Flow (6 Lectures)

Max flow = min cut.

Pf. Analysis of Ford-Fulkerson Algorithm!

Network Flow (6 Lectures)

Max flow = min cut.

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Ford-Fulkerson.

- Compute Residual graph G^f
- Find augmenting st-path & push flow

iterate

Network Flow (6 Lectures)

Reductions to Flow give algorithms!

* In Bipartite Graphs!

* Applications

Network Flow (6 Lectures)

Reductions to Flow give algorithms!

* In Bipartite Graphs!

- Max Matching

- Min Vertex Cover (König's Theorem)

* Applications

- Baseball Elimination

- Cake Distribution

- Flow Gadgets

FFT & Mathematical Algs (3 lectures)

↳ No linear systems

Motivation. Given two polynomials p, q
compute their product efficiently.

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↳ No linear systems

Motivation. Given two polynomials p, q
compute their product efficiently.

Key observation

* Two equivalent representations of polynomials

↳ Coefficient Repr. $p(x) = \sum_{i=0}^{n-1} P_i \cdot x^i$

↳ Point-Value Repr.

$$\hat{p} = p(\omega_n) p(\omega_n^2) \dots p(\omega_n^{n-1})$$

FFT & Mathematical Algs (3 lectures)

Given polynomial $P = P_{n-1}P_{n-2} \dots P_1P_0$

in coefficient representation

Return evaluation $\hat{P} = \hat{P}(\omega_n) \hat{P}(\omega_n^2) \dots \hat{P}(\omega_n^{n-1})$

in point-value representation

on the n^{th} roots of unity.

$$\omega_n^n = 1$$

$$\omega_n^2 = \omega_{n/2}$$

Pf. $(\omega_n^2)^{n/2} = \omega_n^n = 1$

FFT & Mathematical Algs (3 lectures)

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Fast Fourier Transform

* Recursive Strategy

$$\underline{P(x) = P_{\text{even}}(x^2) + x \cdot P_{\text{odd}}(x^2)}$$

where $P_{\text{even}}(y) = \sum_{i=0}^{n/2-1} P_{2i} \cdot y^i$

$$P_{\text{odd}}(y) = \sum_{i=0}^{n/2-1} P_{2i+1} \cdot y^i$$

FFT & Mathematical Algs (3 lectures)

Fast Fourier Transform

* 2 recursive calls

* degree drops by factor 2 in each call

$$T(n) \leq 2 \cdot T(n/2) + O(n)$$

$$\leq O(n \log n) \quad \text{basic operations}$$

Applications

* Convolution

* Probability Computations

NP-Hardness (4 Lectures)

Motivating Question

Why don't we have efficient algorithms for certain problems?

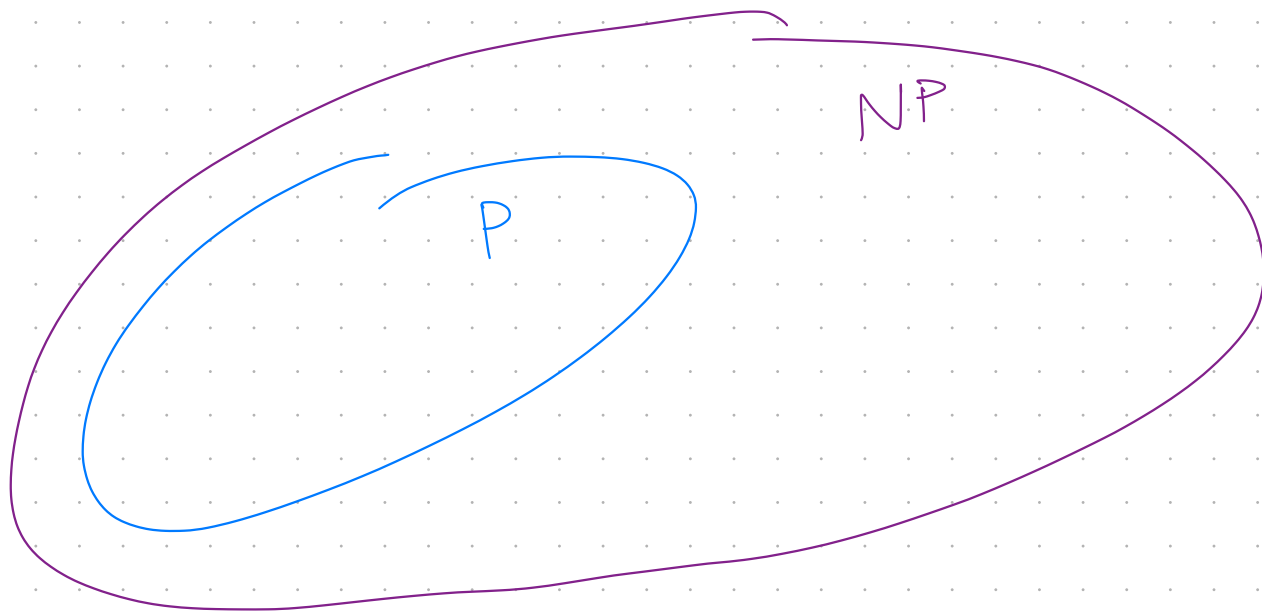


P ::= problems solvable in polynomial time

NP-Hardness (4 Lectures)

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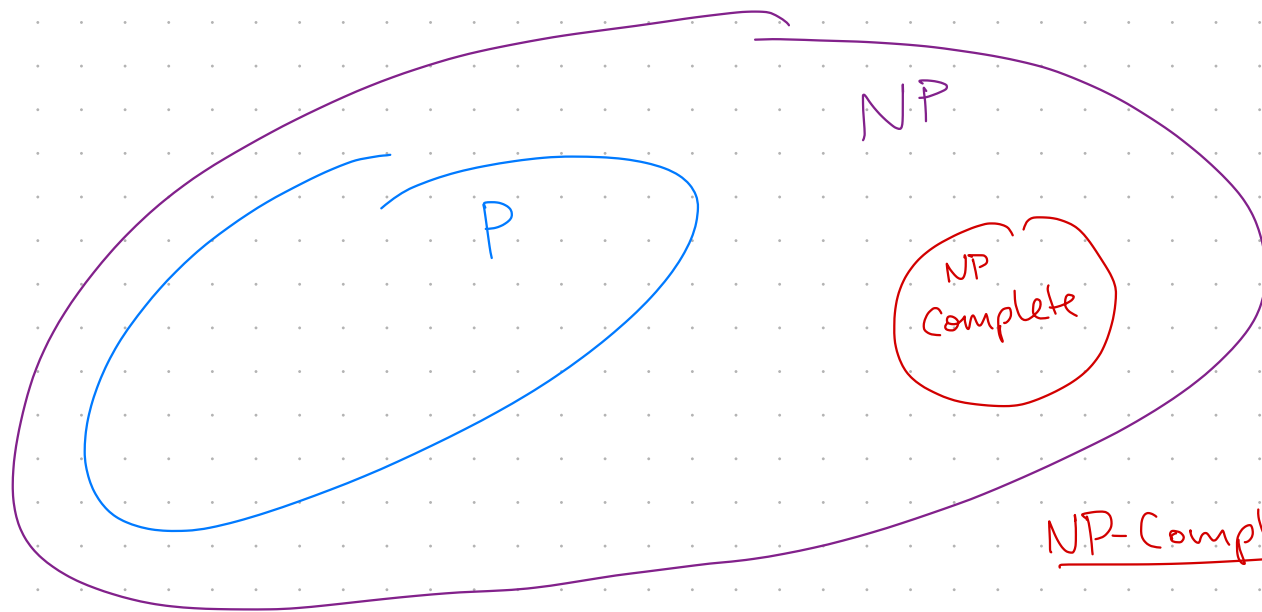


NP \equiv problems verifiable in polynomial time

NP-Hardness (4 Lectures)

Motivating Question

Why don't we have efficient algorithms for certain problems?



NP-Complete \subseteq NP

* Every problem in NP reduces to problem in polynomial time (NP-Hard)

NP-Hardness (4 Lectures)

If $P \neq NP$, then NP-Hard problems
cannot be solved in polynomial time.

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If $P \neq NP$, then NP-Hard problems cannot be solved in polynomial time.

NP-Hard Problems

* SAT, 3SAT

* VERTEX COVER, INDEPENDENT SET, CLIQUE

* HAMILTONIAN PATH

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- * P vs. NP

Questions?

Good Luck!