

CS412/413

Introduction to Compilers
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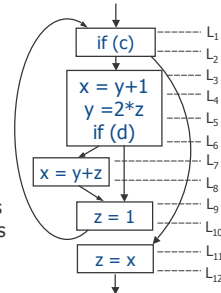
Lecture 22: Dataflow Analysis Frameworks
14 Mar 03

Live Variable Analysis

What are the live variables at each program point?

Method:

1. Define sets of live variables
1. Build constraints
2. Solve constraints



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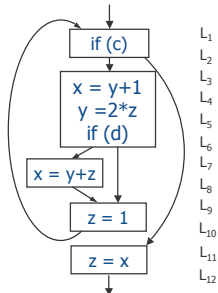
Derive Constraints

Constraints for each instruction:

$$\text{in}[I] = (\text{out}[I] - \text{def}[I]) \cup \text{use}[I]$$

Constraints for control flow:

$$\text{out}[B] = \bigcup_{B' \in \text{succ}(B)} \text{in}[B']$$



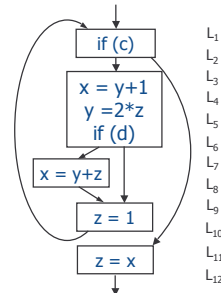
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Derive Constraints

$$\begin{aligned} L_1 &= L_2 \cup \{c\} \\ L_2 &= L_3 \cup L_{11} \\ L_3 &= (L_4 - \{x\}) \cup \{y\} \\ L_4 &= (L_5 - \{y\}) \cup \{z\} \\ L_5 &= L_6 \cup \{d\} \\ L_6 &= L_7 \cup L_9 \\ L_7 &= (L_8 - \{x\}) \cup \{y, z\} \\ L_8 &= L_9 \\ L_9 &= L_{10} - \{z\} \\ L_{10} &= L_1 \\ L_{11} &= (L_{12} - \{z\}) \cup \{x\} \end{aligned}$$



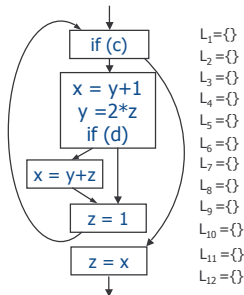
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Initialization

$$\begin{aligned} L_1 &= L_2 \cup \{c\} \\ L_2 &= L_3 \cup L_{11} \\ L_3 &= (L_4 - \{x\}) \cup \{y\} \\ L_4 &= (L_5 - \{y\}) \cup \{z\} \\ L_5 &= L_6 \cup \{d\} \\ L_6 &= L_7 \cup L_9 \\ L_7 &= (L_8 - \{x\}) \cup \{y, z\} \\ L_8 &= L_9 \\ L_9 &= L_{10} - \{z\} \\ L_{10} &= L_1 \\ L_{11} &= (L_{12} - \{z\}) \cup \{x\} \end{aligned}$$



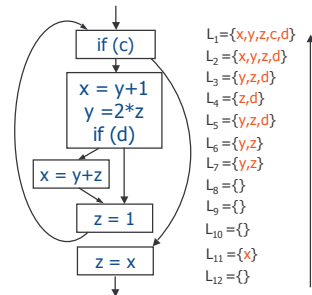
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Iteration 1

$$\begin{aligned} L_1 &= L_2 \cup \{c\} \\ L_2 &= L_3 \cup L_{11} \\ L_3 &= (L_4 - \{x\}) \cup \{y\} \\ L_4 &= (L_5 - \{y\}) \cup \{z\} \\ L_5 &= L_6 \cup \{d\} \\ L_6 &= L_7 \cup L_9 \\ L_7 &= (L_8 - \{x\}) \cup \{y, z\} \\ L_8 &= L_9 \\ L_9 &= L_{10} - \{z\} \\ L_{10} &= L_1 \\ L_{11} &= (L_{12} - \{z\}) \cup \{x\} \end{aligned}$$



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Iteration 2

$L_1 = L_2 \cup \{c\}$
 $L_2 = L_3 \cup L_{11}$
 $L_3 = (L_4 - \{x\}) \cup \{y\}$
 $L_4 = (L_5 - \{y\}) \cup \{z\}$
 $L_5 = L_6 \cup \{d\}$
 $L_6 = L_7 \cup L_9$
 $L_7 = (L_8 - \{x\}) \cup \{y, z\}$
 $L_8 = L_9$
 $L_9 = L_{10} - \{z\}$
 $L_{10} = L_1$
 $L_{11} = (L_{12} - \{z\}) \cup \{x\}$

$L_1 = \{x, y, z, c, d\}$
 $L_2 = \{x, y, z, c, d\}$
 $L_3 = \{y, z, c, d\}$
 $L_4 = \{x, z, c, d\}$
 $L_5 = \{x, y, z, c, d\}$
 $L_6 = \{x, y, z, c, d\}$
 $L_7 = \{y, z, c, d\}$
 $L_8 = \{x, y, c, d\}$
 $L_9 = \{x, y, c, d\}$
 $L_{10} = \{x, y, z, c, d\}$
 $L_{11} = \{x\}$
 $L_{12} = \{\}$

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Fixed-point!

$L_1 = L_2 \cup \{c\}$
 $L_2 = L_3 \cup L_{11}$
 $L_3 = (L_4 - \{x\}) \cup \{y\}$
 $L_4 = (L_5 - \{y\}) \cup \{z\}$
 $L_5 = L_6 \cup \{d\}$
 $L_6 = L_7 \cup L_9$
 $L_7 = (L_8 - \{x\}) \cup \{y, z\}$
 $L_8 = L_9$
 $L_9 = L_{10} - \{z\}$
 $L_{10} = L_1$
 $L_{11} = (L_{12} - \{z\}) \cup \{x\}$

$L_1 = \{x, y, z, c, d\}$
 $L_2 = \{x, y, z, c, d\}$
 $L_3 = \{y, z, c, d\}$
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 $L_7 = \{y, z, c, d\}$
 $L_8 = \{x, y, c, d\}$
 $L_9 = \{x, y, c, d\}$
 $L_{10} = \{x, y, z, c, d\}$
 $L_{11} = \{x\}$
 $L_{12} = \{\}$

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Final Result

x live here ! →

Final result: sets of live variables at each program point

$L_1 = \{x, y, z, c, d\}$
 $L_2 = \{x, y, z, c, d\}$
 $L_3 = \{y, z, c, d\}$
 $L_4 = \{x, z, c, d\}$
 $L_5 = \{x, y, z, c, d\}$
 $L_6 = \{x, y, z, c, d\}$
 $L_7 = \{y, z, c, d\}$
 $L_8 = \{x, y, c, d\}$
 $L_9 = \{x, y, c, d\}$
 $L_{10} = \{x, y, z, c, d\}$
 $L_{11} = \{x\}$
 $L_{12} = \{\}$

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Characterize All Executions

The analysis detects that there is an execution which uses the value $x = y+1$

$L_1 = \{x, y, z, c, d\}$
 $L_2 = \{x, y, z, c, d\}$
 $L_3 = \{y, z, c, d\}$
 $L_4 = \{x, z, c, d\}$
 $L_5 = \{x, y, z, c, d\}$
 $L_6 = \{x, y, z, c, d\}$
 $L_7 = \{y, z, c, d\}$
 $L_8 = \{x, y, c, d\}$
 $L_9 = \{x, y, c, d\}$
 $L_{10} = \{x, y, z, c, d\}$
 $L_{11} = \{x\}$
 $L_{12} = \{\}$

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Generalization

- Live variable analysis and detection of available copies are similar:
 - Define some information that they need to compute
 - Build constraints for the information
 - Solve constraints iteratively:
 - The information always “increases” during iteration
 - Eventually, it reaches a fixed point.
- We would like a general framework
 - Framework applicable to many other analyses
 - Live variable/copy propagation = instances of the framework

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Dataflow Analysis Framework

- **Dataflow analysis** = a common framework for many compiler analyses
 - Computes some information at each program point
 - The computed information characterizes all possible executions of the program
- **Basic methodology:**
 - Describe information about the program using an algebraic structure called **lattice**
 - Build constraints which show how instructions and control flow modify the information in the lattice
 - Iteratively solve constraints

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Lattices and Partial Orders

- Lattice definition uses the concept of **partial order relation**
- A partial order (P, \subseteq) consists of:
 - A set P
 - A partial order relation \subseteq which is:
 1. Reflexive $x \subseteq x$
 2. Anti-symmetric $x \subseteq y, y \subseteq x \Rightarrow x = y$
 3. Transitive: $x \subseteq y, y \subseteq z \Rightarrow x \subseteq z$
- Called "partial order" because not all elements are comparable

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Lattices and Lower/Upper Bounds

- Lattice definition uses the concept of **lower and upper bounds**
- If (P, \subseteq) is a partial order and $S \subseteq P$, then:
 1. $x \in P$ is a **lower bound** of S if $x \subseteq y$, for all $y \in S$
 2. $x \in P$ is an **upper bound** of S if $y \subseteq x$, for all $y \in S$
- There may be multiple lower and upper bounds of the same set S

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LUB and GLB

- Define least upper bounds (LUB) and greatest lower bounds (GLB)
- If (P, \subseteq) is a partial order and $S \subseteq P$, then:
 1. $x \in P$ is **GLB of S** if:
 - a) x is a lower bound of S
 - b) $y \subseteq x$, for any lower bound y of S
 2. $x \in P$ is a **LUB of S** if:
 - a) x is an upper bound of S
 - b) $x \subseteq y$, for any upper bound y of S
- ... are GLB and LUB unique?

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Lattices

- A pair (L, \subseteq) is a lattice if:
 1. (L, \subseteq) is a partial order
 2. Any finite subset $S \subseteq L$ has a LUB and a GLB
- Can define two operators in lattices:
 1. Meet operator: $x \sqcap y = \text{GLB}(\{x, y\})$
 2. Join operator: $x \sqcup y = \text{LUB}(\{x, y\})$
- Meet and join are well-defined for lattices

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Complete Lattices

- A pair (L, \subseteq) is a complete lattice if:
 1. (L, \subseteq) is a partial order
 2. Any subset $S \subseteq L$ has a LUB and a GLB
- Can define meet and join operators
- Can also define two special elements:
 1. Bottom element: $\perp = \text{GLB}(L)$
 2. Top element: $\top = \text{LUB}(L)$
- All finite lattices are complete

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Example Lattice

- Consider $S = \{a, b, c\}$ and its power set $P = \{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{b, c\}, \{a, c\}, \{a, b, c\}\}$
- Define partial order as set inclusion: $X \subseteq Y$
 - Reflexive $X \subseteq X$
 - Anti-symmetric $X \subseteq Y, Y \subseteq X \Rightarrow X = Y$
 - Transitive $X \subseteq Y, Y \subseteq Z \Rightarrow X \subseteq Z$
- Also, for any two elements of P , there is a set which includes both and another set which is included in both
- Therefore (P, \subseteq) is a (complete) lattice

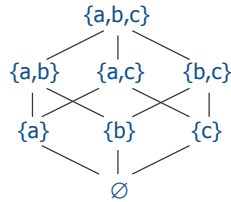
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Hasse Diagrams

- Hasse diagram = graphical representation of a lattice where x is below y when $x \subseteq y$ and $x \neq y$



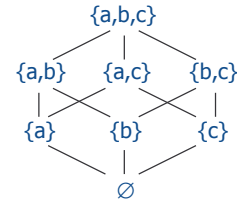
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Power Set Lattice

- Partial order: \subseteq (set inclusion)
- Meet: \cap (set intersection)
- Join: \cup (set union)
- Top element: $\{a,b,c\}$ (whole set)
- Bottom element: \emptyset (empty set)



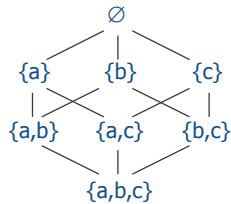
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Reversed Lattice

- Partial order: \supseteq (set inclusion)
- Meet: \cup (set union)
- Join: \cap (set intersection)
- Top element: \emptyset (empty set)
- Bottom element: $\{a,b,c\}$ (whole set)



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Relation To Dataflow Analysis

- Information computed by live variable analysis and available copies can be expressed as elements of lattices
- Live variables: if V is the set of all variables in the program and P the power set of V , then:
 - (P, \subseteq) is a lattice
 - sets of live variables are elements of this lattice

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Relation To Analysis of Programs

- Copy Propagation:
 - V is the set of all variables in the program
 - $V \times V$ the cartesian product representing all possible copy instructions
 - P the power set of $V \times V$
- Then:
 - (P, \subseteq) is a lattice
 - sets of available copies are lattice elements

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More About Lattices

- In a lattice (L, \subseteq) , the following are equivalent:
 1. $x \subseteq y$
 2. $x \cap y = x$
 3. $x \cup y = y$
- Note: meet and join operations were defined using the partial order relation

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Proof

- Prove that $x \sqsubseteq y$ implies $x \sqcap y = x$:
 - x is a lower bound of $\{x,y\}$
 - All lower bounds of $\{x,y\}$ are less than x,y
 - In particular, they are less than x
- Prove that $x \sqcap y = x$ implies $x \sqsubseteq y$:
 - x is a lower bound of $\{x,y\}$
 - x is less than x and y
 - In particular, x is less than y

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Proof

- Prove that $x \sqsubseteq y$ implies $x \sqcup y = y$:
 - y is an upper bound of $\{x,y\}$
 - All upper bounds of $\{x,y\}$ greater than x,y
 - In particular, they are greater than y
- Prove that $x \sqcup y = y$ implies $x \sqsubseteq y$:
 - y is an upper bound of $\{x,y\}$
 - y is greater than x and y
 - In particular, y is greater than x

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Properties of Meet and Join

- The meet and join operators are:
 1. **Associative** $(x \sqcap y) \sqcap z = x \sqcap (y \sqcap z)$
 2. **Commutative** $x \sqcap y = y \sqcap x$
 3. **Idempotent:** $x \sqcap x = x$
- **Property:** If " \sqcap " is an associative, commutative, and idempotent operator, then the relation " \sqsubseteq " defined as $x \sqsubseteq y$ iff $x \sqcap y = x$ is a partial order
- Above property provides an alternative definition of a partial orders and lattices starting from the meet (join) operator

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Using Lattices

- Assume information we want to compute in a program is expressed using a lattice L
- To compute the information at each program point we need to:
 - Determine how each instruction in the program changes the information in the lattice
 - Determine how lattice information changes at join/split points in the control flow

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Transfer Functions

- Dataflow analysis defines a **transfer function** $F : L \rightarrow L$ for each instruction in the program
- Describes how the instruction modifies the information in the lattice
- Consider $in[I]$ is information before I , and $out[I]$ is information after I
- **Forward analysis:** $out[I] = F(in[I])$
- **Backward analysis:** $in[I] = F(out[I])$

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Basic Blocks

- Can extend the concept of transfer function to basic blocks using function composition
- Consider:
 - Basic block B consists of instructions (I_1, \dots, I_n) with transfer functions F_1, \dots, F_n
 - $in[B]$ is information before B
 - $out[B]$ is information after B
- **Forward analysis:** $out[B] = F_n(\dots(F_1(in[B])))$
- **Backward analysis:** $in[I] = F_1(\dots(F_n(out[I])))$

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Split/Join Points

- Dataflow analysis uses meet/join operations at split/join points in the control flow
- Consider $\text{in}[B]$ is lattice information at beginning of block B and $\text{out}[B]$ is lattice information at end of B
- Forward analysis: $\text{in}[B] = \sqcap \{ \text{out}[B'] \mid B' \in \text{pred}(B) \}$
- Backward analysis: $\text{out}[B] = \sqcap \{ \text{in}[B'] \mid B' \in \text{succ}(B) \}$
- Can alternatively use join operation \sqcup (equivalent to using the meet operation \sqcap in the reversed lattice)