

## LECTURE 15: SORTING

### ANNOUNCEMENTS:

### 1. Motivation

#### 1.1 Help Searching

- see binary search
- Study of Algorithms

#### 1.2 Trend Analysis

- economic trends
- scientific trends
- grading trends

### READING:

DS&SD: pg. 92, 98-100; 5.3, 18.1-18.4, 18.5 is optional

DS&A: Chap. 15

### OVERVIEW:

Motivation and applications for sorting

Brief mathematical theory (optional)

Example basic technique: select sort

More sophisticated: quick sort, merge sort

Choosing a sorting technique

Realistic choice: API's **sort**

Suggested exercises

## 2. Mathematical Theory

### 2.1 See DS&A, pp. 491-492

### 2.2 The Gist:

- you need sortable values
- you need to collect some values together
- you need a comparison relationship

With these “standards” you can mathematically organize your information!

### 2.3 Stable sort:

- why learn? API uses this term a lot!
- problem: equal elements pose some problems
- stable sort maintains equal element’s relative positions

## 3. Sorting Classifications

Insertion

- insert sort

selection

- select sort

• heap sort

exchange

- bubble sort

- quick sort

merge

- merge sort

distribution

- bucket sort

- radix sort

## 4. Select Sort

### 4.1 Motivation

- ease in remembering
- ease in understanding

### 4.2 Algorithm

- pick an element from end of unsorted portion of array
- compare that element with the rest of the elements
- if another element is the largest/smallest, swap with the current element
- repeat

### 4.3 Code

```
See SelectSortUp and BasicSorting
// sort in ascending order:
public static void selectSortUp(Comparable[] a) {

    for (int i=0; i < a.length; i++) {

        int minPos=i;

        for (int rem=i+1; rem < a.length; rem++)
            if (a[rem].compareTo(a[minPos]) < 0)
                minPos=rem;

        Comparable tmp = a[i];
        a[i]=a[minPos];
        a[minPos]=tmp;

    }
}
```

## 4.4 Analysis

See DS&SD, pp. 98-100

- $T(n) = 2n^2 + 7n - 7$
- $\Rightarrow T(n) \in O(n^2)$

The Gist: count comparisons (**compareTo**s)

- assume  $n$  elements in array
- 1st time:  $n-1$  comparisons for  $i=0$  elem
- 2nd time:  $n-2$  comparisons for  $i=1$  elem
- ...
- last time: 1 comparison for  $i=n-1$  elem

Derivation:

- Total:  $(n-1) + (n-2) + \dots + 1$
- Math:  $1 + 2 + \dots + n = \frac{(n)(n+1)}{2}$
- So,  $TA(n) = \frac{(n-1)n}{2} \in O(n^2)$

## 5. Quick Sort

### 5.1 Motivation

- want to improve time
- want to keep sorting in place (not create tmp space)

### 5.2 Algorithm

Divide and conquer!

- Given array x and pivot value p
- Partition array into subarrays Right and Left  
R contains elems of x  $\geq p$   
L contains elems of x  $< p$
- Concatenate elements into [L p R]
- Sort R and L separately (recursive!)

### 5.3 Diagram

```
60 20 30 10 40 50 70 90 80      pick p=40  
  
20 10 30 40 60 50 70 90 80      pick p=30 and 50  
  
20 10 30 40 50 60 70 90 80      pick p=20 and 80  
  
10 20 30 40 50 60 70 80 90
```

### 5.4 Top-Level Design

Need recursive method for sorting:

```
// sort x[a..b]:  
void quickSort(Comparable[] x, int a, int b)  
  
QuickSort picks pivot, splits array, sorts each portion...  
  
So, we need way to partition array:  


- move items < pivot to one side (left)
- move items > pivot to the other side (right)

  
// reorganize array into [left,pivot,right]:  
int partition(Comparable[] x, int low,  
               int high, Comparable pivot)
```

### 5.5 Partitioning

```
B Y Y B Y Y B Y B B Y Y      blue and yellow  
|           |  
L           R   L and R "fingers"
```

We want to move blues and yellows to their own sides  
(blue on left, yellow on right)

So, move the fingers on each side until hit wrong color

```
B Y Y B Y Y B Y B B Y Y  
|           |  
L           R
```

We can swap colors and keep advancing indices

```
B B Y B Y Y B Y B Y Y Y Y  
|           |  
L           R  
B B B B Y Y B Y Y Y Y Y Y  
|           |  
L           R
```

Eventually, L and R fingers will cross or match:

```
B B B B B Y Y Y Y Y Y Y Y  
|  
L,R
```

We're done!

### 5.6 Code for Partition

```
public static int partition(Comparable[] x,  
                           int low, int high, Comparable pivot) {  
    int i = low; int j = high;  
    boolean flag = true;  
  
    while (flag) {  
  
        // advance left index to the right:  
        while((x[i].compareTo(pivot)<0) &&  
              (i < x.length)) i++;  
        // advance right index to the left:  
        while((pivot.compareTo(x[j])<0) &&  
              (j >= 0)) j--;  
  
        // swap:  
        if (i < j) {  
            Comparable temp = x[i];  
            x[i] = x[j];  
            x[j] = temp;  
            i++;  
            j--;  
        }  
  
        // indices have "met" (i==j):  
        else flag=false;  
    }  
    return i;  
}
```

## 5.7 Sorting Left and Right

Partitioning moves elements to left (<) or right ( $\geq$ )

How to pick pivot?

- median value (expensive)
- use first value of array (kind of random)
- can use middle element or average of 1st, last, middle

## 5.8 Code for quickSort

```
public static void quickSort(Comparable[] x,
                            int a, int b) {
    if (a < b) {
        // pick "random" pivot and partition x:
        int p = partition(x,a+1,b,x[a]);

        // move pivot into its final resting place
        // swap x[p-1] and x[a]:
        Comparable temp = x[p-1];// a..p-1,p,p+1..b
        x[p-1] = x[a];
        x[a] = temp;

        // sort left and right partitions:
        quickSort(x,a,p-1);
        quickSort(x,p,b);
    }
}
```

## 5.9

## Analysis

Worst case: wretched pivot (largest or smallest elem)

- $T(n) \in O(n^2)$  (see books for proof)

Best case: picked good pivot

- $T(n) \in O(n \log n)$  (see books for proof)

## 5.10

## Improvements on Quick Sort

Pad left and right ends of array with sentinels:

- `Integer.MIN_VALUE`
  - `Integer.MAX_VALUE`
  - So, `while((x[i].compareTo(pivot)<0) &&(i < x.length))`  
becomes `while(x[i]<pivot)`
- Quick sort is bad on small arrays
- Use insert sort (see `BasicSort` example) for base case when array is 10 elements or less

Even more improvements! (see books)

## 6. Merge Sort

### 6.1 Motivation

- not worried about needing extra space for sorting
- want a dependable, “cheap” algorithm

### 6.2 Algorithm: Divide and conquer!

Divide array in halves (keep track of indices)

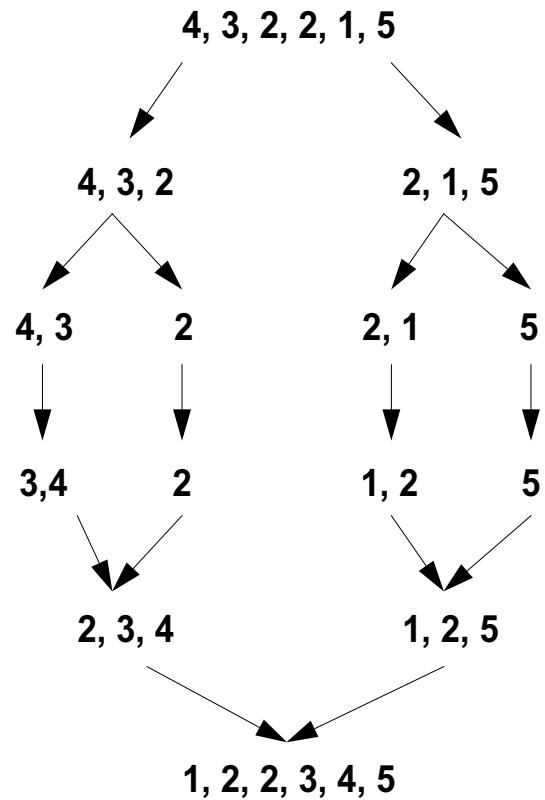
sort each part (call merge sort recursively)

merge sorted arrays a1 and a2:

- create array m:  $\text{size}(m) = \text{size}(a1) + \text{size}(a2)$
- keep 3 indices: p1 for a1, p2 for a2, pm for m ( $p1, p2, m$  initialized to 0)
- compare  $a1[0]$  and  $a2[0]$  & move smaller (say a2) into 1st element of m, increment p2 and pm
- general: compare  $a1[p1]$  with  $a2[p2]$  and move smaller one into  $m[pm]$  and increment corresponding index
- if a1 or a2 depleted, copy remaining elems into m

## 6.3

## Diagram



## 6.4 Code

```
public static Comparable[] mergeSort(
    Comparable[] x, int low, int high) {

    // at least three elements:
    if (low < high - 1) {
        int mid = (low + high)/2;
        Comparable[] x1=mergeSort(x,low,mid);
        Comparable[] x2=mergeSort(x,mid+1,high);
        return merge(x1,x2);
    }

    // 0, 1, or 2 elements:
    else {
        int length = high - low +1;
        Comparable[] r = new Comparable[length];
        if (length == 1) r[0] = x[low];
        if (length == 2)
            if(x[low].compareTo(x[high]) < 0) {
                r[0] = x[low];
                r[1] = x[high];
            } else {
                r[0] = x[high];
                r[1] = x[low];
            }
        return r;
    }
}
```

```
public static Comparable[] merge(
    Comparable[] a1, Comparable[] a2) {

    Comparable[] m =
        new Comparable[a1.length + a2.length];

    int p1 = 0;
    int p2 = 0;
    int pm = 0;

    while ((p1 < a1.length) && (p2 < a2.length))
        if (a1[p1].compareTo(a2[p2]) <= 0)
            m[pm++] = a1[p1++];
        else m[pm++] = a2[p2++];

    // either a1 or a2 will empty at this point:
    // merge any leftovers from a1
    for(; p1 < a1.length; p1++)
        m[pm++] = a1[p1];

    // merge any leftovers from a2
    for(; p2 < a2.length; p2++)
        m[pm++] = a2[p2];

    return m;
}
```

## 6.5

### Analysis of Merge Sort

Asymptotic complexity:  $O(n \log n)$

refer to textbooks for proof

MS is asymptotically optimal algorithm for sorting

disadvantage: needs extra storage for merging

## 7. API (“Real World”)

See [http://java.sun.com/j2se/1.4/docs/api/java/util/Arrays.html#sort\(java.lang.Object\[\]\)](http://java.sun.com/j2se/1.4/docs/api/java/util/Arrays.html#sort(java.lang.Object[]))

```
public static void sort(Object[] a)
{
    • a must implement Comparable
    • guaranteed to be stable
    • modified merge sort!
```

See [http://java.sun.com/j2se/1.4/docs/api/java/util/Collections.html#sort\(java.util.List\)](http://java.sun.com/j2se/1.4/docs/api/java/util/Collections.html#sort(java.util.List))

```
public static void sort(List list)
{
    • a must implement Comparable
    • guaranteed to be stable
    • modified merge sort!
```

## 8. Suggested Exercises

- determine how to do bubble and insert sorts; determine their asymptotic complexity
- write select sort from left to right and right to left; sort up and sort down
- write non-recursive merge sort (see DS&SD: 5.3)
- improve quick sort with “median of 3” pivot