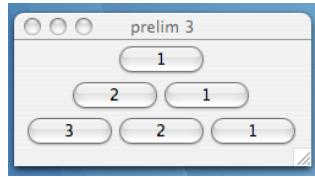


CS100J Spring 2007 Sample answers for prelim 3

```
1. /** = the number rhino's in r's ancestral tree whose
   father is not known. Precondition: r may be null */
public static int numberNoFather(Rhino r) {
    if (r == null) return 0;
    int n= numberNoFather(r.mother);
    if (r.father == null) return 1 + n;
    return numberNoFather(r.father) + n;
}
```

2(c).

2(a). JFrame: BorderLayout; JPanel: FlowLayout; Box: BoxLayout. JFrame: in 0..5; JPanel: ≥ 0 ; Box: ≥ 0 .



2(b). 1 vertical box and 4 horizontal boxes, so: 5.

```
3. /** See prelim 3 for the spec */
public static String extract(String s, int[] b) {
    String result= "[";
    // invariant: result = "[" catenated with chars of s whose
    // indices are given by b[0..k-1], separated by commas
    for (int k= 0; k < b.length; k= k+1) {
        // Process b[k]
        if (k != 0)
            result= result + ",";
        result= result + s.charAt(b[k]);
    }
    // result = "[" catenated with chars of s whose indices
    // are given by b[0..b.length()-1], separated by commas
    return result + "]";
}
```

4 (a). import java.util.*;
/** An instance is a superellipse */
public class SuperEllipse {
 // The 3 fields describe a superellipse
 // $|x/a|^n + |y/b|^n = 1$
 private double a, b, n;

 /** Constructor: an instance of a superellipse
 $|x/a|^n + |y/b|^n = 1$
 Precondition: a > 0, b > 0, n > 0 */
 public SuperEllipse(double a, double b,
 double n)
 { this.a= a; this.b= b; this.n= n; }

 public double getA() { return a; }

 public double getB() { return b; }

 public double getN() { return n; }

 /** = "Superellipse: a = <a>, b = , n = <n>" */
 public String toString()
 { return "Superellipse: a = " + a + ", b = " + b +
 ", n = " + n; }
}

public class Ellipse extends SuperEllipse {
 /** Constructor: an instance of an ellipse
 $(x/a)^2 + (y/b)^2 = 1$
 Precondition: a > 0, b > 0 */
}

```
Precondition: a > 0, b > 0 */
public Ellipse(double a, double b)
{ super(a, b, 2.0); }

/** = the area of this ellipse = Math.PI * a * b */
public double area()
{ return Math.PI * getA() * getB(); }

/** = "Ellipse: a = <a>, b = <b>, area = <area>" */
public String toString()
{ return "Ellipse: a = " + getA() + ", b = " +
  getB() + ", area = " + area(); }

public class Circle extends Ellipse {
    /** Constructor: an instance of an ellipse
         $(x/r)^2 + (y/r)^2 = 1$ 
        Precondition: r > 0 */
    public Circle(double r) { super(r, r); }

    public double getRadius() { return getA(); }

    /** = "Circle: radius = <radius>, area = <area>" */
    public String toString()
    { return "Circle: radius = " + getRadius() +
      ", area = " + area(); }
}
```

4(b). The first statement of a constructor of a subclass must be either a call on another constructor in the subclass or on a constructor of the superclass. The principle is that inherited fields should be initialized before newly declared fields.

(c). A parameter is declared in the header of a method. A local variable is declared in a method body. A field or instance variable is declared in a class (without modifier **static**). A static variable is declared in a class (with modifier **static**).

4(d). Local variables are created when the frame for the call is created, before execution of the body.

5. /** return an integer k that satisfies
 $b[p..k] \leq x < b[k+1..q-1]$.
Precondition: b[p..q-1] is sorted */

public static int bsearch(int[] b,
 int p, int q, int x)
{ int k= p-1; int j= q;
// inv: b[p..k] $\leq x$ and $b[j..q-1] > x$
while (k+1 < j) {
 int e= (k+j) / 2;
 if (b[e] $\leq x$) k= e;
 else j= e;
}
return k;
}