

- Previous Lecture:
  - Review
  - Defining a class—constructors
- Today's Lecture:
  - Method toString()
  - Methods with parameters
- Assigned reading:
  - T Sec 3.1.4, 3.2

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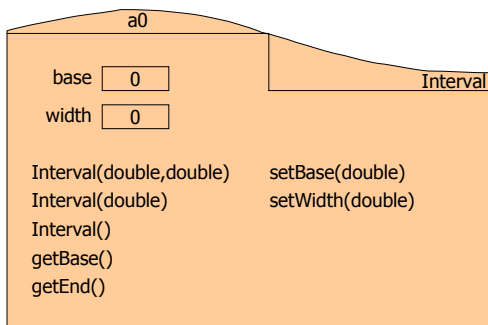
## Announcements

- Section will be in the **lab** (UP B7)
- **P3** has been posted. Due 3/11 R 3:30pm
- Lecture this Thursday is **cancelled**.  
"Substitute teacher" is Dr. Java.
  - Activity 4 on Lesson Page 3-6 (why **private**?)
  - Activities on Lesson Page 2-5 (top-down design)

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## Constructor invocation

***new class-name ( expression-list )***

- Above expression yields a reference to a *new* object of the given *class-name*
- The defined (or default) constructor is invoked on the new object created by **new**

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## Creating an object

```
public class Client {
    public static void main(String[] args) {

        Interval in1;
        in1 = new Interval(0.2, 0.7);

    }
}
```

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## Method toString()

- Every object has default method toString
- *Automatically* invoked by print, println

```
Interval a = new Interval(1,2);
System.out.println(a);
```

- Some default text will be printed unless you define a toString method

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## Method toString()

- Usually defined to give a *useful* description of an instance of a class
- E.g., useful description of an instance of `Interval` would be the mathematical notation for an `Interval`, e.g.

**[3,7.5]**

for an `Interval` object with base 3 and width 4.5.

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## Method with input parameter

- Write an instance method  
`expand(double f)`  
that expands the `Interval` by a factor of `f`.
- What should be the method header?
- Parameter of **primitive** type: **pass by value**  
I.e., **value is copied**

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## Method with input parameter

- Write an instance method  
`isIn(Interval i)`  
that returns the `boolean` value `true` if the instance is in `Interval i`. Return `false` otherwise.
- Parameter of **non-primitive** type: **pass by reference**  
I.e., **Reference is copied; object itself is not copied**

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```
/** = "this Interval is in i" */
public boolean isIn(Interval i) {
    return ( getBase() >= i.getBase() &&
            getEnd() <= i.getEnd() );
}
```

```
public boolean isIn(Interval i) {
    boolean in = getBase() >= i.getBase() &&
                getEnd() <= i.getEnd();
    return in;
}
```

**Not concise!!**

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```
/** = "this Interval is in i" */
public boolean isIn(Interval i) {
    return ( getBase() >= i.getBase() &&
            getEnd() <= i.getEnd() );
}
```

```
public boolean isIn(Interval i) {
    if ( getBase() >= i.getBase() &&
        getEnd() <= i.getEnd()
        == true )
        return true;
    else
        return false;
}
```

**Not concise!!**

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