

- Previous Lecture:
  - **for** loop
  - Defining a class—writing methods
- Today's Lecture:
  - Review
  - Defining a class—constructors
- Assigned reading:
  - T Sec 3.1.3

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## Loops

- **Infinite loop**
  - **Bad!** Program execution is stuck in the loop (until memory is exhausted)
- **Definite iteration**
  - A loop that ends after a **definite no. of passes**—you know how many times loop body executes
- **Indefinite iteration**
  - **A loop that ends!** But it is hard to tell at the start of program execution how many times loop body executes

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## Class Definition

```
public class class-name {

    declaration (and initialization)

    constructor

    methods

}
```

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## Constructor

- A *constructor* is used to initialize fields in objects
- Each class has a default constructor
- Can define your own constructor:
 

```
modifier class-name ( parameter-list ) {
    statements-list
}
```
- Use `public` as the modifier for now
- An instance method that has *no* return type

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## Default constructor

- Automatically inserted by Java
- An explicitly defined constructor replaces the default one

```
/** Constructor for Interval */
public Interval() {}
```

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## Overloading the constructor

- Two methods with the same name in the same class are said to be **overloaded**
- The method *signatures*, not names, are different
- The **signature** of a method is its **name** and its **parameter types** (including the order of the types)

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## Signatures of Interval constructors

Interval(double, double)

Interval()

Interval(double)

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```
class Interval {
    private double base; // low end
    private double width; // interval width

    public Interval(double b, double w) {
        base= b;
        width= w;
    }
    /** Interval with base 0, width w */
    public Interval(double w) {
        Interval(0,w);
    }
}
```

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```
class Interval {
    private double base; // low end
    private double width; // interval width

    public Interval(double b, double w) {
        base= b;
        width= w;
    }
    /** Interval with base 0, width w */
    public Interval(double w) {
        this(0,w);
    }
}
```

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## Constructor invocation

**new *class-name* ( *expression-list* )**

- Above expression yields a reference to a *new* object of the given *class-name*
- The defined (or default) constructor is invoked on the new object created by **new**

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