

Lecture 4: interfaces

- (first) Constructors $\hat{=}$ default values

- Interfaces:

- why, how

Announcements:

- quiz tomorrow

int x; Sys.out.println(x);

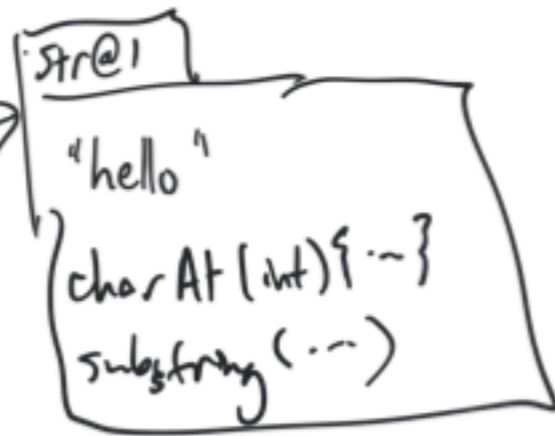


String y; ←

don't declare & not initialize!



y = "hello";



y = null;



y.charAt(3) // cause a NullPointer Exception
→ makes program crash.

String y = null;
String y = "hello";

if x = null.
x.(anything)

